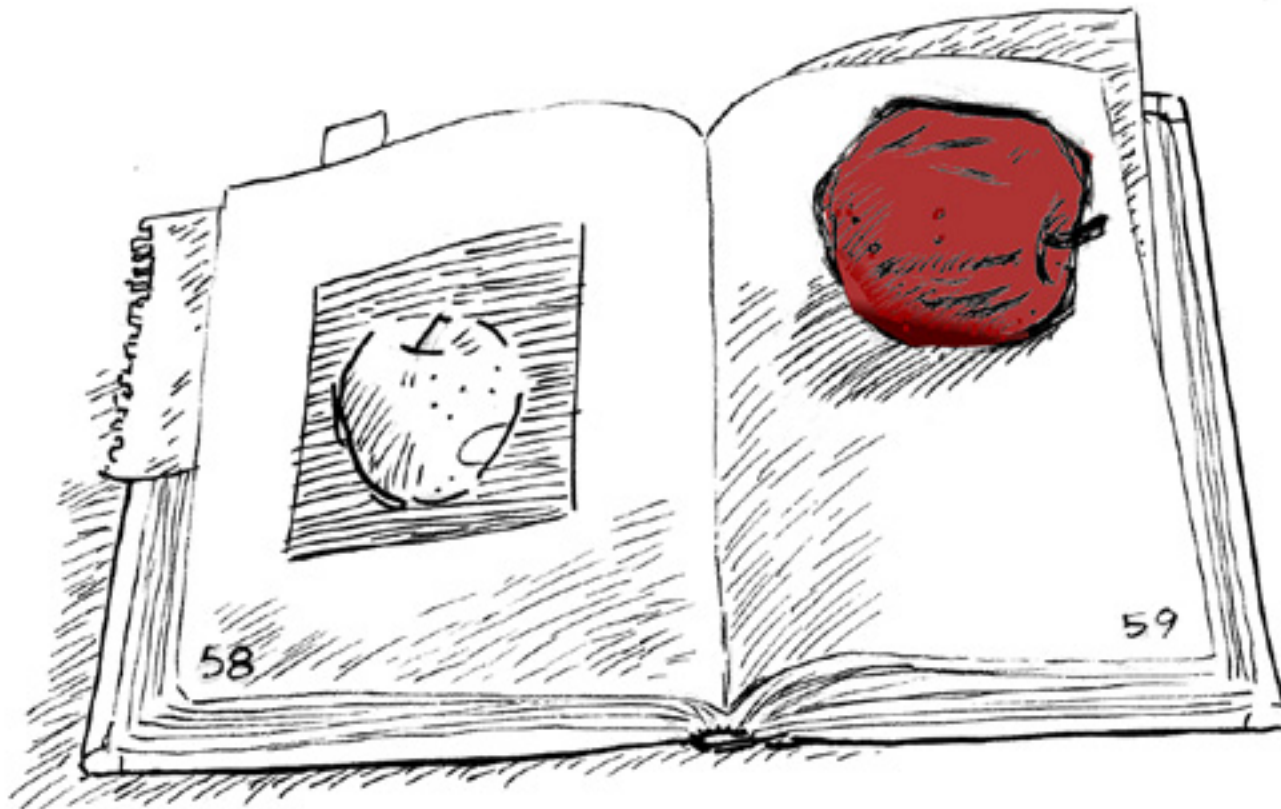


Edgar Allan Poe



Celebrity

I. A figure celebrated in schools even today

- Lived in New England and made a career off his writing.
- Gained a celebrity status in the U. S. and even in Europe.
- Credited with the creation of mystery genre.
- Credited with manipulating the American Gothic genre.
- His life is traditionally seen as haunted, just like his writings.
- Often depicted as mad, opium-addicted, or alcoholic, or all three.

Poe's Writing

II. His work established the concepts of modern short story

- Revolutionized the short story form.
 - > He is credited with shaping the short story concept for America.
- One of the first to establish self-destructive characters;
many of his protagonists have a death wish.
- Also one of the first writer's to exploit the notion of a split personality.
- His work is often macabre; collectively shows morbid, psychological tales

His work develops notions of the anti-hero concept.

- This type of character was not officially defined until after the Twentieth Century,
years after Poe's death.
- A protagonist whose qualities are directly opposite to the traditional hero.

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw
- lack true identity, even to themselves; in some cases they are disillusioned with life, lack strong ideals and goals

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw
- lack true identity, even to themselves; in some cases they are disillusioned with life, lack strong ideals and goals
- this does *not* define them as a villain

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw
- lack true identity, even to themselves; in some cases they are disillusioned with life, lack strong ideals and goals
- this does *not* define them as a villain
- their actions are merely *reactions* to events

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw
- lack true identity, even to themselves; in some cases they are disillusioned with life, lack strong ideals and goals
- this does *not* define them as a villain
- their actions are merely *reactions* to events
- usually they are not motivated to act *for*, nor act *against* anyone

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community **or** to self
- are driven and obsessed with past deeds or by fate
-
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw
- lack true identity, even to themselves; in some cases they are disillusioned with life, lack strong ideals and goals
- this does *not* define them as a villain
- their actions are merely *reactions* to events
- usually they are not motivated to act *for*, nor act *against* anyone
- they are not fighting fate but present circumstances

Common Traits of Antiheroes:

- are neither 100% good nor 100% evil
- are fated to cause grief to individuals or to the community *or* to self
- are driven and obsessed with past deeds or by **fate**
- do not need to die at close of story; there is uncertain resolution
- can act as a vigilante, even against the self
- act according to their own set of rules, their own values
- *may* have tragedy in their life
- *may* or may not have a tragic flaw
- lack true identity, even to themselves; in some cases they are disillusioned with life, lack strong ideals and goals
- this does *not* define them as a villain
- their actions are merely *reactions* to events
- usually they are not motivated to act *for*, nor act *against* anyone
- they are not fighting **fate** but present circumstances